

Which race should the next campaign feature?

Posted by Slayer of Cliffacers - 12 Jun 2013 13:44

Having completed Reign of Death, a campaign featuring the High Elves of the Warlords III universe I must now consider my next move. It is my ambition to eventually have a campaign for each of the basic races of Etheria. As it stands at the moment the main races are considered by me as follows.

1. Knight: Banewars
2. Imperial: Thallasia
3. Dwarf: Drak Dum
4. Undead: Bane's Revenge
5. Orcs: Horn of Kor
6. Giants: Huge Wars
7. Wood Elves: Elves Return
8. High Elves: Reign of Death
- 9. Dark Elves: Empty**
- 10. Barbarians: Empty**
- 11. Demons: Empty**
12. Gnolls: Empty
13. Minataurs: Empty
14. Gnolls: Empty
15. Goblins: Empty
16. Fey: Empty
17. Dark Dwarves: Empty
18. Plaguelords: Empty
19. Swarm: Empty
20. Ssrathi: Empty
21. Horse Lords: Empty

22. Wizards: Empty

23. Dragons: Empty

At the moment I have preliminary plotlines for three of these. Which of the three races are you most keen on seeing a campaign for in Warlords III?

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Re: Which race should the next campaign feature?

Posted by Dragatus - 07 Jul 2013 16:06

You're right, Lightning would insta-kill elves. Lightning does indeed come before missiles. Acid is first, then Lightning, then Assassination, then Missiles.

Well, I guess that's what the "allies" in the elven side would be for. Knights in particular would work very well. Or you can be cheesy and give them the +1 hits personality.

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Re: Which race should the next campaign feature?

Posted by Molotov - 08 Jul 2013 07:28

you may give demons a group-lighting unit increasing imps chances against archers. there was a witch master unit in the NUT pack having this ability, or you may create a new one, e.g. rakshasa or witches.

new units are always welcomed

moon guards can be diseased by lamias or plague carries so havnig 1 hp become vulnerable to lighting

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Re: Which race should the next campaign feature?

Posted by Slayer of Cliffracers - 08 Jul 2013 18:41

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I'd imagine the existing Warlords Battlecry demon units would have priority over things like Lamia.

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